

=====

KARMA M50 2.2.6 (148)

=====

09 Jul 2009

**Bug Fixes:**

KL#1388 - Fixed bug with broken MIDI file GE import (crash, end of file error).

KL#1383 - The "Import Note Maps from KDF File" function on the Note Map Menu button never worked on Windows, apparently, always giving an error message.

KL#1380 - Fixed a bug where storing any Template type other than Rhythm would crash.

KL#1340 - Fixed a bug with modules starting out of sync- when starting with say module 3 running only, the other muted modules may trigger first (and may be late according to the quantize count) but then when Mod 3 triggers, it was resetting the quantize count, so unmuting them they would be out of sync.

KL#1337 - Could not cancel a pending scene change on the grid by clicking the previously lit cell.

=====

KARMA M50 2.2.5 (146)

=====

16 May 2009

**Changes:**

- Changed the default Chord Trigger Note Numbers to be 0~15, not 60~75

- KL#1214 - Made it so that the RTControl Preferences default to having transmit/receive checked, and the Program Changes front panel checked as well.

**New Features:**

- KL#1220 - Added a CC for Module Control in the RTC tab of Preferences.

- KL#1319 - Added "Reset Module Name List..." and "Reset Scene Name List..." commands to the KDF File's Menu Button.

**Bug Fixes:**

- KL#1318 - Fixed bug where Time Signature would get incorrectly converted when receiving a GE from M3, M50, or OASYS.

- KL#1317 - Fixed bug where getting a bank of GEs would incorrectly number the internal GE Markers for User GEs, causing the wrong bank to be selected when selecting a User GE.

- KL#1270 - pressing the stop key was clearing the blue row in the Scene Matrix. This was related to KL#1227, clearing the blinking cells.

- KL#1250 - fixed the fact that it would beep and dirty any KDF that had two Perf banks of the same type, on reading it in.

- KL#1249 - Fixed the Drum Row Solo feature - it was actually working across modules - if you soloed drum row 1 in one Module, and other modules were using Drum GEs or Melodic Drum GEs as well, that row would be soloed in all modules.

- KL#1242 - fixed issue where deleting a number of Perf or GE banks from a KDF file at the same time would result in NOT updating the KDF window, not dirtying the file. You had to resize the window to make it update.

- KL#1239 - Fixed bug where changing the number of Phase Pattern items via RTC Control or via editing the GE RTP in the Performance Editor would not update the number of steps in the Phase Pattern Grid in the GE Editor if that page was not showing, and you then selected it - it would have the

wrong number of Pattern Steps displayed.

- KL#1238 - Fixed bug where writing resources (such as saving the prefs file by editing the prefs) could result in corrupt prefs file, because the app thought it was out of memory. This was happening on very large drives over 100GB or so. The number of free bytes was exceeding the scale of the integer used to store it.
- KL#1235 - Fixed issue where using MIDI Note Numbers to trigger the chord pads from an external controller would still match CCs; i.e. if you set a Chord Trigger to listen to MIDI Note # 41, and CC 41 made it into that function, it would trigger the Chord Button as well.
- KL#1234 - Loopback/crash problem when assigning Chord Buttons to be triggered by MIDI Notes, and the incoming note you are looking for happens to be one of the ones assigned to the Chord Trigger itself.

```
=====
KARMA M50 2.2.4 (143)                01 Jan 2009
=====
```

PCG Data:

Combi Banks B and C did not have the Arp Button turned on in all of them when they load up. This has been fixed. The Arp button should be on in the M50 in all KARMA Performances, so that it "syncs" with the KARMA On/Off button in the Perfs.

Documentation:

- Streamlined the "First Time Setup" Instructions to assume use of SD Card to load PCG Data.
- PDF Help File is now a current printout of the online Help, which has had several chapters further updated, although some are still in need of updates to reflect KM50 and not the M3 or OASYS.

Bug fixes/Improvements:

- KL#1233 - Fixed to be able to import Korg M3 KGE Files.
- KL#1232 - Made it so we do not send the scan zone range of 127/0 if a Performance is stored with the Disable M50 Arp checkbox Off, so that it stays how it is stored in the M50.
- KL#1231 - Had to split the Preferences Chapter of the Help File into two parts, due to picture and text size limitations. This required renumbering some tooltips etc.
- Removed "Update MIDI Setup" item from MIDI Ins & Outs Editor Menu Button since it was unimplemented anyway - need to add back in future release.
- Made the INIT PE data have the Chord Trigger Channels on Global Channel GCh.
- More on KL#1206. Making it so selecting Perfs from the keyboard does not send a redundant program change back.
- KL#1229 - Working on the issue of skipping the echoing of the chord pads through to the modules, that previously had no number assigned. Fixing issue with chord pads set to the input channel of a module (and not global) not working correctly on KM50, and likely KM3 and KO as well.
- KL#1228 - Initializing the current Performance or GE would not properly display the name of the new RTCModel.
- KL#1227 - Setting up a pending scene change, so that the red LEDs were flashing in the RTC window, and then either turning off KARMA, stopping it with the Return Key, or selecting another performance would leave the RED Leds blinking and difficult

to clear.

- KL#1226 - Improved handling of the "change Performance via Program Change" feature.
- KL#1225 - (M3/Oasys/M50) Noticed that the normal state of the Input section of the MIDI Ins & Outs Editor (with the input channels unavailable while set to Single Mode) does not accurately reflect how the Korg keyboards work. Changed to allow selection of different input channels for each module. Single/Multi now only affects the ports.
- KL#1224 - Fixed issue with Realtime-B on the M50 triggering chords 5 to 8 correctly (when using the special M50 control surface mode), but appearing to graphically trigger chords 1-4 in the RTC Window.
- Fixed title of tooltip for the Chord Trigger Editor, Transpose Semitones (missing).
- Fixed wrong tooltips for DTK Run row on top of scene matrix in RTC Editor (M3/M50), and labels for Link Scenes, Master RTC, and the numbers above the scene matrix.
- Fixed tooltips for Drum Track On/Off and DT Trigger Mode (M3/M50).
- KL#1222 - Made it so that you could not assign any of the RT Control CCs to do more than one thing at a time (not that this was ever useful) - improves code.
- KL#1221 - Adding code to convert earlier versions of prefs to the 143 version with the 8 CCs for scenes, and the CC for Module Control Layer.
- KL#1220 - Adding a CC for Module Control in the RTC tab of Preferences.
- KL#1219 - When saving from the M3, M50, OASYS as a Standard MIDI File, the Import To GE Window would be unable to open it since it is a PC file and has no Mac File Type of Midi. Changed to allow opening all files types, and checking the first bytes of the file for SMF format.
- KL#1218 - Fixed bug where using the "Get Bank" feature for Performances would show the wrong source banks enabled in the popup menu for Combis. (Would show the Program banks, basically.)
- KL#1217 - Fixed bug that could cause a crash when using the Import To GE Editor, and importing patterns with greater than 32 steps and creating a Duration pattern.
- KL#1216 - fixed error that would cause it to report "file too long" on 64 bar files.
- KL#1215 - Making the Import To GE feature require format 0 MID files. Also added error warnings for files containing sysex, or unable to find first MIDI event.
- KL#1214 - Made it so that the RTControl Preferences default to having transmit/receive checked, and the Program Changes front panel checked as well.
- KL#1213 - Fixed issue with GE Import Window not refreshing the second and later times it was opened.
- KL#1212 - Made the Import To GE Editor pick the first GE in GE Bank R on the M50 by default, rather than GE 0000.

=====  
KARMA M50 2.2.4 (142)

14 Dec 2008  
=====

Initial beta release.

Help File (PDF Version) is from M3. Not yet updated. Online version has some chapters updated for M50, including "First Time Setup".

Of the 5 included Tutorials, 3 of them have been rewritten for M50; 2 of them still are for the M3 and will be updated shortly.